

# Recursive Constraints to Prevent Instability in Constrained Reinforcement Learning

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# Introduction

- ▶ Given Markov decision processes and safety constraints

*Find a policy  $\hat{\pi}$  that is*

$$\mathbb{P}(\text{reaching a failure state}) \leq \theta$$

*deterministic*

*uniformly constrained optimal* i.e.  $\left\{ \begin{array}{ll} \text{safe and optimal} & \text{in each state possible} \\ \text{least unsafe} & \text{in each of the other states} \end{array} \right.$

- ▶ Motivations

Safety-critical systems e.g. autonomous driving

No adequate existing solution

- ▶ Main focus

*1. instability issue with reinforcement learning*

*2. solution: the idea of recursive constraints*



# Finite Markov Decision Process (MDP)

- ▶  $(\mathcal{S}^+, \mathcal{A}^+, \mathcal{T}, \gamma, \mathcal{R})$  where

(finite) state space  $\mathcal{S}^+ = \mathcal{S} \cup \mathcal{S}_\perp$  ( $\mathcal{S}_\perp$ : set of all terminal states)

(finite) action space  $\mathcal{A}^+$

➔  $\mathcal{A}(s)$  : set of all actions  $\in \mathcal{A}^+$  available from  $s \in \mathcal{S}^+$

next-state distribution  $\mathcal{T}(s, a)$ , given action  $a \in \mathcal{A}(s)$  at state  $s \in \mathcal{S}$

discount rate  $\gamma \in [0, 1]$

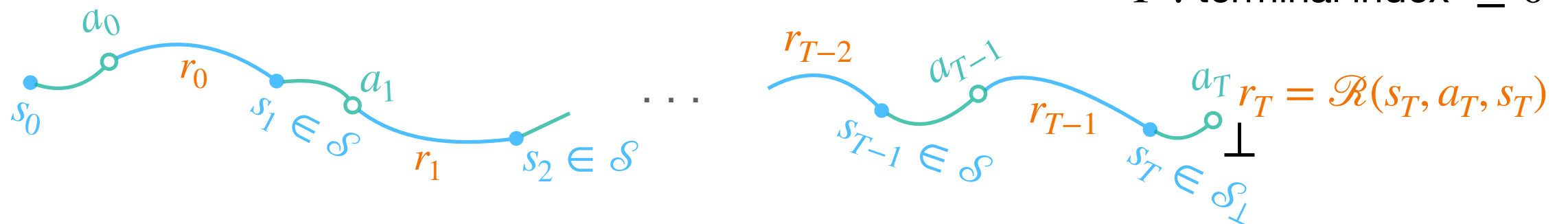
reward model  $\mathcal{R} : \mathcal{S}^+ \times \mathcal{A}^+ \times \mathcal{S}^+ \rightarrow \mathbb{R}$

- ▶ A *policy* is mapping  $\pi : \mathcal{S}^+ \rightarrow \mathcal{A}^+$  such that  $\pi(s) \in \mathcal{A}(s) \quad \forall s \in \mathcal{S}^+$

# States, Actions, Rewards and Value Functions

- ▶ Given  $s \in \mathcal{S}^+$  (resp.  $sa \in \mathcal{S}^+ \times \mathcal{A}(s)$ )

policy  $\pi$  over an MDP generates



$$\text{where } \begin{cases} s_0 = s \text{ (resp. } s_0 a_0 = sa) \text{ and } a_t = \pi(s_t) \text{ thereafter} \\ s_{t+1} \sim \mathcal{T}(s_t, a_t) \text{ and } r_t = \mathcal{R}(s_t, a_t, s_{t+1}) \quad \forall t < T \end{cases}$$

- ▶ Value and Q-functions of policy  $\pi$

$$V(s \mid \pi) := \mathbb{E} \left( \sum_{t=0}^T \gamma^t \cdot r_t \mid s_0 = s, \pi \right)$$

$$Q(s, a \mid \pi) := \mathbb{E} \left( \sum_{t=0}^T \gamma^t \cdot r_t \mid s_0 a_0 = sa, \pi \right)$$

# Probabilistic Reachability of Failure States

- ▶ Let  $\mathcal{F}_\perp \subseteq \mathcal{S}_\perp$  be set of all failure states

- ▶ Given policy  $\pi$

probabilistic reachability of  $\mathcal{F}_\perp$  at state  $s$  and state-action  $sa$

$$P(s | \pi) := \mathbb{P}\left(s_T \in \mathcal{F}_\perp \mid s_0 = s, \pi\right)$$

$$\mathcal{P}(s, a | \pi) := \mathbb{P}\left(s_T \in \mathcal{F}_\perp \mid s_0 a_0 = sa, \pi\right)$$

- ▶ Given threshold  $\theta \in [0, 1)$

partition the state space as  $\mathcal{S}^+ = S(\pi) \cup F(\pi)$  where

$$S(\pi) := \{s \in \mathcal{S}^+ \mid P(s | \pi) \leq \theta\} \quad \text{(safe region)}$$

$$F(\pi) := \{s \in \mathcal{S}^+ \mid P(s | \pi) > \theta\} \quad \text{(unsafe region)}$$

# Desired Properties of Constrained Optimality

- $\hat{\pi}$  : assumed existent optimal policy satisfying **P1–P4**, associated with  $\theta$

$$\hat{S} := S(\hat{\pi}) \text{ and } \hat{F} := F(\hat{\pi})$$

**P1 Uniform Optimality**  $\Rightarrow$  For any policy  $\pi$

$$P(s | \pi) \leq P(s | \hat{\pi}) \implies V(s | \pi) \leq V(s | \hat{\pi}) \quad \forall s \in \hat{S}$$

$$V(s | \hat{\pi}) \leq V(s | \pi) \implies P(s | \hat{\pi}) \leq P(s | \pi) \quad \forall s \in \hat{F}$$

**P2 Second Uniform Optimality over  $\hat{F}$**   $\Rightarrow$  For any policy  $\pi$  s.t.  $\pi = \hat{\pi}$  over  $\hat{S}$

$$P(s | \hat{\pi}) \leq P(s | \pi) \quad \forall s \in \hat{F}$$

**P3 Monotonicity**  $\Rightarrow$  If  $\vartheta \leq \theta$ , then

$$\begin{cases} V(s | \hat{\pi}_{\vartheta}) \leq V(s | \hat{\pi}) & \forall s \in \hat{S} \\ P(s | \hat{\pi}_{\vartheta}) \leq P(s | \hat{\pi}) & \forall s \in \mathcal{S}^+ \end{cases}$$

# Desired Properties of Constrained Optimality

- Policy iteration operator  $\mathcal{T}(\pi) := \pi'$  where

$$\pi'(s) \in \begin{cases} \arg \max_{a \in \mathcal{A}(s | \pi)} Q(s, a | \pi) & \text{if } \mathcal{A}(s | \pi) \neq \emptyset \\ \arg \min_{a \in \mathcal{A}(s)} \mathcal{P}(s, a | \pi) & \text{otherwise} \end{cases}$$

$$\mathcal{A}(s | \pi) := \{ a \in \mathcal{A}(s) \mid \mathcal{P}(s, a | \pi) \leq \theta \}$$

**P4 Fixed Point Property**  $\Rightarrow \mathcal{T}(\hat{\pi}) = \hat{\pi}$

(i) reasonable

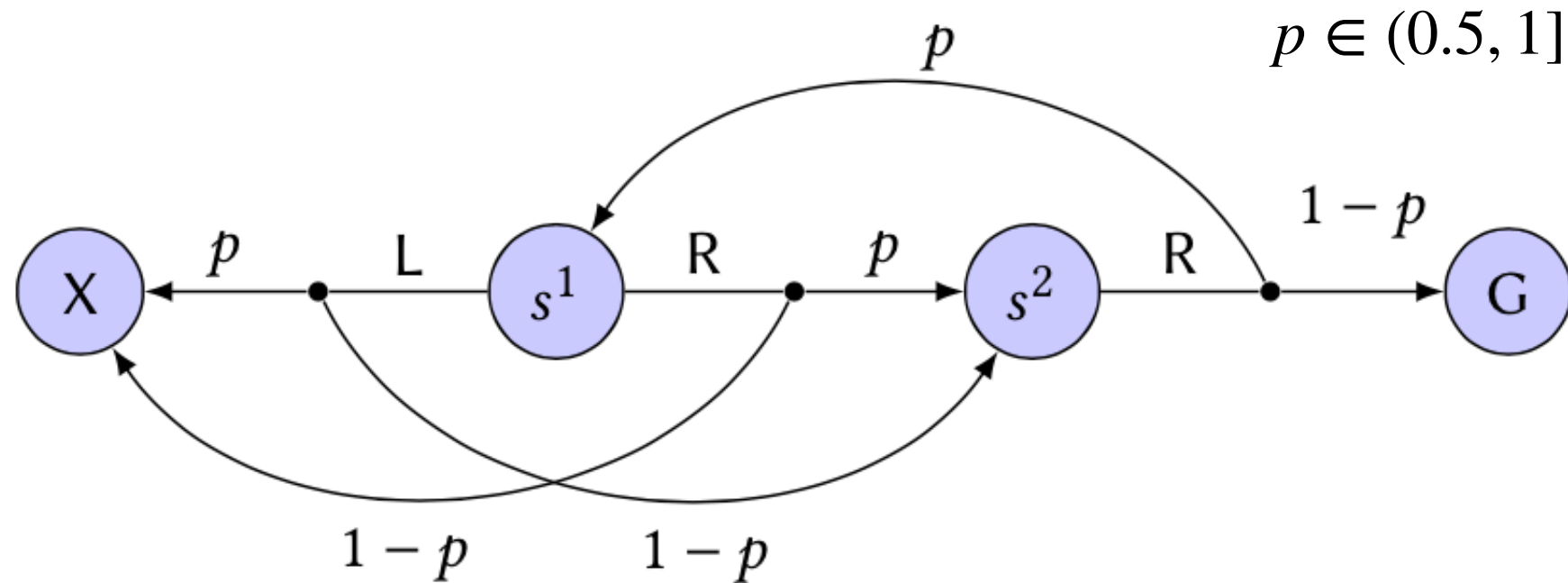
(ii) necessary for convergence

- However, we'll show

1. non-existence of such a fixed point of  $\mathcal{T}$

2. mismatch between **P1** and **P4**

# Counter-MDP



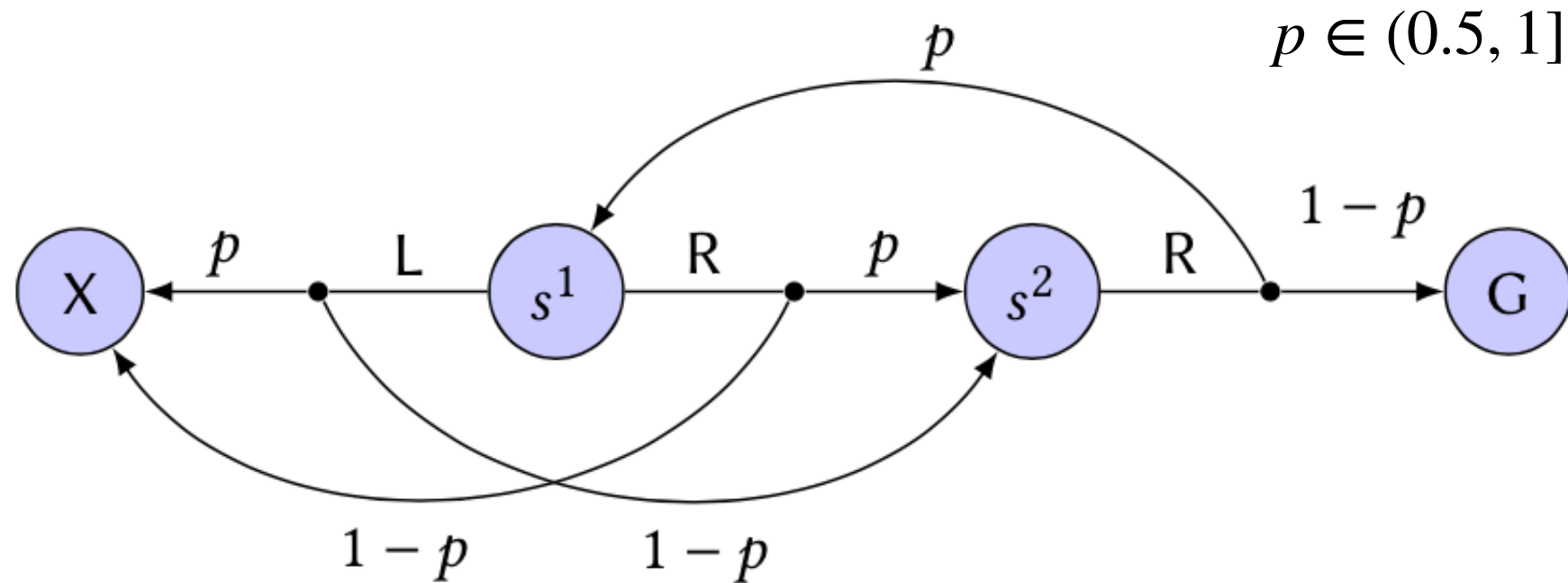
- ▶ State space  $\mathcal{S}^+ = \{X, s^1, s^2, G\}$ 

$$\left\{ \begin{array}{l} \mathcal{S} = \{s^1, s^2\} \text{ (non-terminal states)} \\ \mathcal{S}_\perp = \{X, G\} \text{ (terminal states)} \\ \mathcal{F}_\perp = \{X\} \text{ (failure state)} \end{array} \right.$$
- ▶ Action space  $\mathcal{A} = \{L, R\}$ 

$$\left\{ \begin{array}{l} \mathcal{A}(s^1) = \{L, R\} \\ \mathcal{A}(s^2) = \{R\} \end{array} \right. \leftarrow L \text{ is not enabled at } s^2 \text{ for simplicity.}$$
- ▶  $p > 0.5$  determines transition probabilities  $\mathcal{T}(s, a)(s')$



# Counter-MDP



- ▶ Only two policies exist
 
$$\begin{cases} \pi_L & \text{---} & \pi_L(s^1) = L & \pi_L(s^2) = R \\ \pi_R & \text{---} & \pi_R(s^1) = R & \pi_R(s^2) = R \end{cases}$$

- ▶ Reward model :  $\mathcal{R}(s, a, s') = -\mathbf{1}(s \notin \mathcal{S}_\perp)$  with  $\gamma = 0.95$

- ▶ We investigate  $\pi_L$  and  $\pi_R$  at state  $s^1$ ...

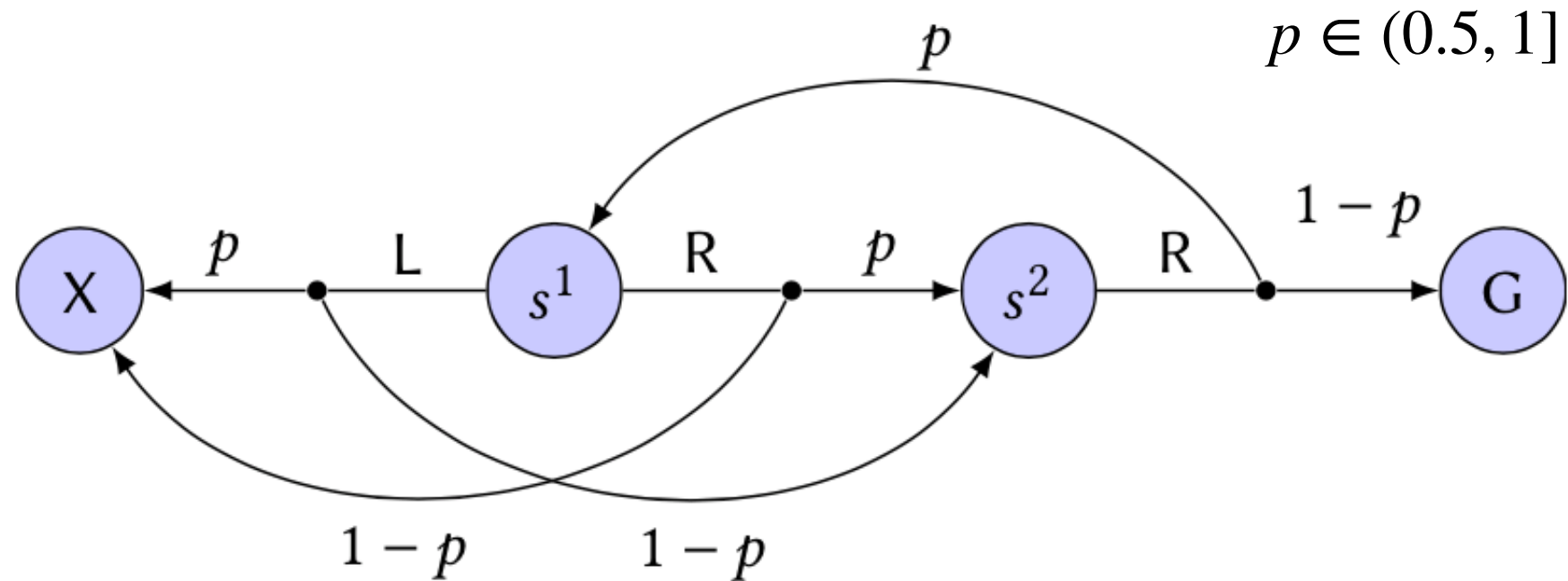
$$Q_{aL} := Q(s^1, a | \pi_L)$$

$$Q_{aR} := Q(s^1, a | \pi_R)$$

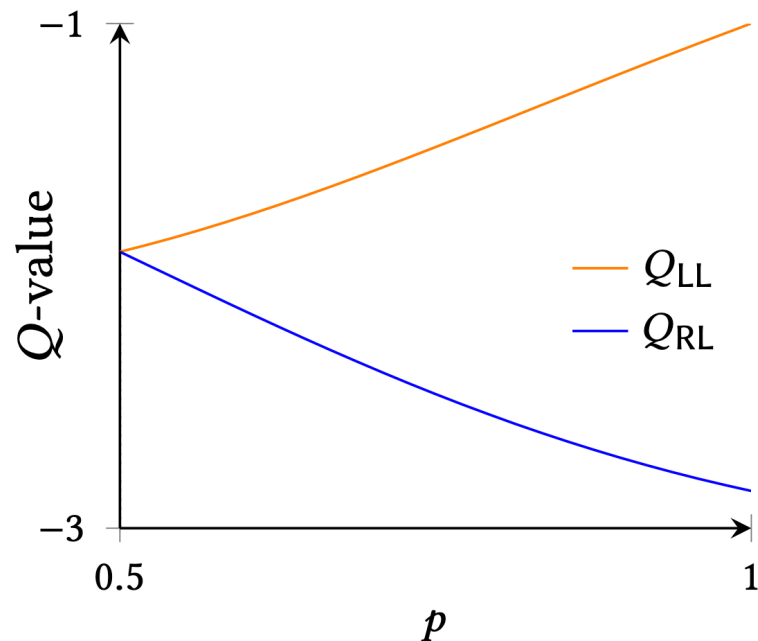
$$\mathcal{P}_{aL} := \mathcal{P}(s^1, a | \pi_L)$$

$$\mathcal{P}_{aR} := \mathcal{P}(s^1, a | \pi_R)$$

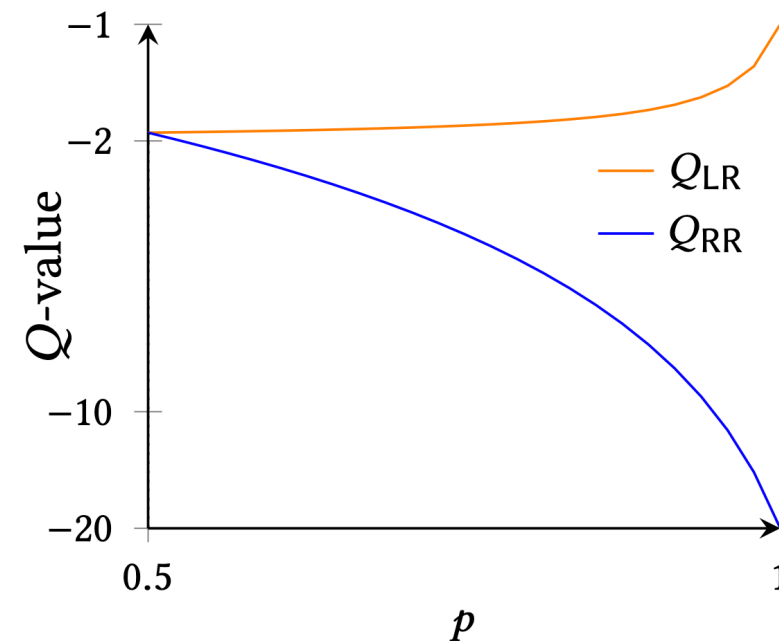
# Counter-MDP: Performance



$Q_{aL}$  vs  $p$



$$Q_{RL} < Q_{LL}$$

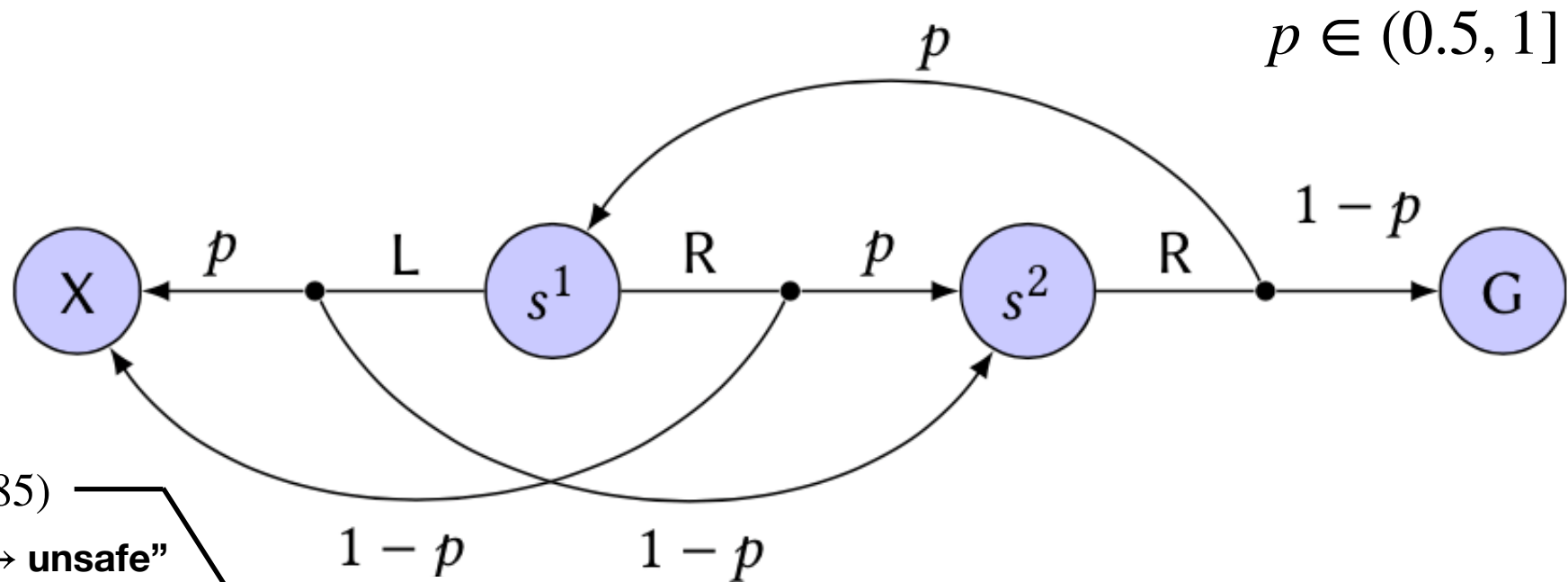


$Q_{aR}$  vs  $p$

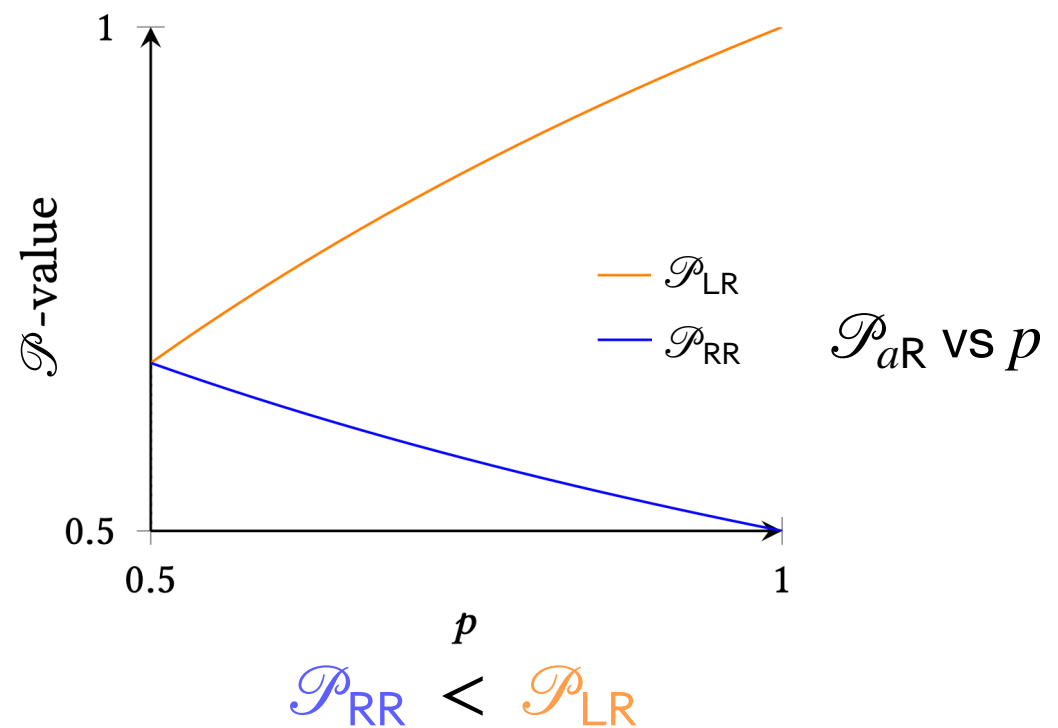
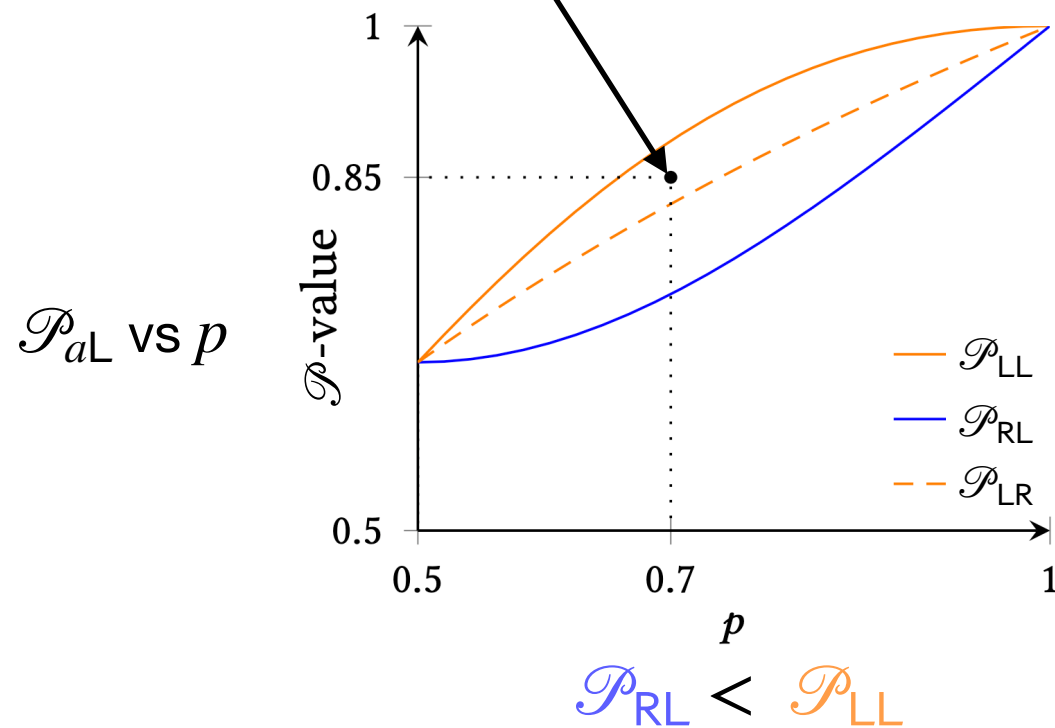
$$Q_{RR} < Q_{LR}$$

➡ Choosing **L** at  $s^1$  clearly yields higher Q-values than **R**

# Counter-MDP: Safety

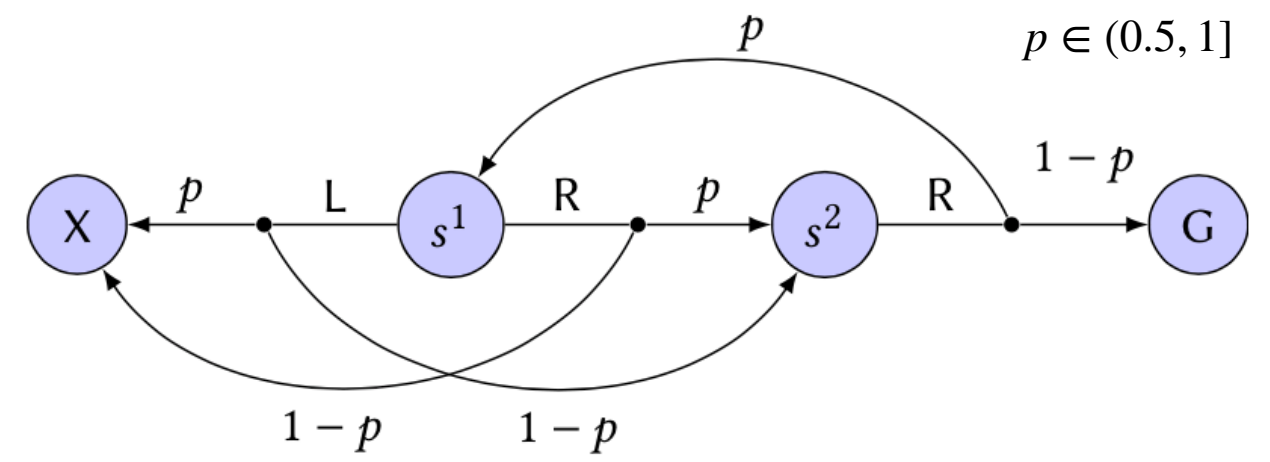


At  $(p, \theta) = (0.7, 0.85)$   
 L alternates "safe  $\leftrightarrow$  unsafe"



- ➔ Choosing **R** at  $s^1$  is always safer than **L**
- ➔ When  $\pi_L$  is not safe, **L** at  $s^1$  can appear safe if  $\pi_R$  is followed

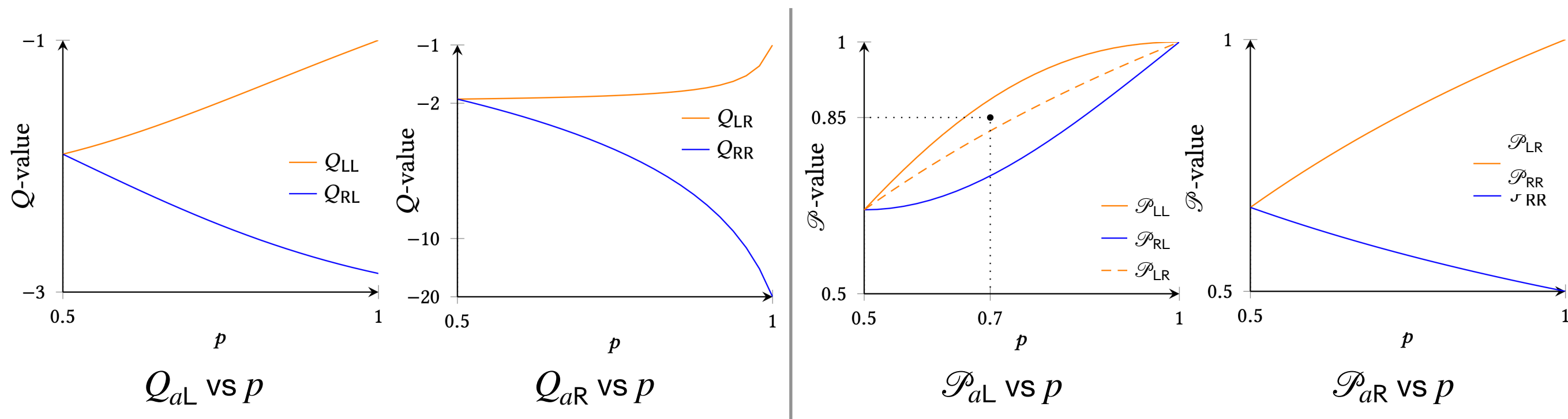
# Mixing Performance and Safety Causes Oscillations



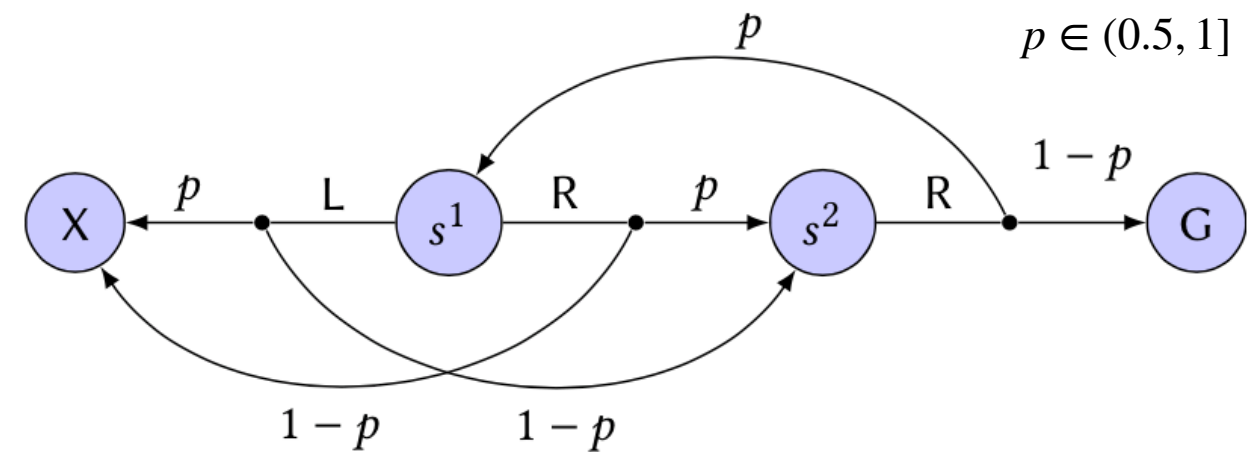
► At  $(p, \theta) = (0.7, 0.85)$

$L$  at  $s^1$ 
}

 always yields better performance than  $R$   
 is always riskier than  $R$   
 appears safe if  $\pi_R$  is followed while  $\pi_L$  is not safe



# Mixing Performance and Safety Causes Oscillations



► At  $(p, \theta) = (0.7, 0.85)$

$L$  at  $s^1$ 
{

 always yields better performance than  $R$   
 is always riskier than  $R$   
 appears safe if  $\pi_R$  is followed while  $\pi_L$  is not safe

Policy iteration on counter-MDP for  $(p, \theta) = (0.7, 0.85)$

Iteration $i$		1	2	3	4	5	...
Given policy		$\pi_R$	$\pi_L$	$\pi_R$	$\pi_L$	$\pi_R$	...
Constraints	L	$\mathcal{P}_{LR} \approx 0.82 \leq \theta = 0.85$	$\mathcal{P}_{LL} \approx 0.89 \not\leq \theta$	$\mathcal{P}_{LR} \leq \theta$	$\mathcal{P}_{LL} \not\leq \theta$	$\mathcal{P}_{LR} \leq \theta$	...
	R	$\mathcal{P}_{RR} \approx 0.59 \leq \theta = 0.85$	$\mathcal{P}_{RL} \approx 0.73 \leq \theta$	$\mathcal{P}_{RR} \leq \theta$	$\mathcal{P}_{RL} \leq \theta$	$\mathcal{P}_{RR} \leq \theta$	...

➔ Safe actions must be chosen conservatively

## What was Wrong with P4 ?

- ▶ Suppose  $s \in \hat{S}$  i.e.  $\mathcal{P}(s, \hat{\pi}(s) | \hat{\pi}) = P(s | \hat{\pi}) \leq \theta$

$$\implies \begin{cases} \mathcal{A}(s | \hat{\pi}) := \{ a \in \mathcal{A}(s) \mid \mathcal{P}(s, a | \hat{\pi}) \leq \theta \} \neq \emptyset \\ \hat{\mathcal{A}}(s) := \{ a \in \mathcal{A}(s) \mid \mathcal{P}(s, a | \hat{\pi}) \leq P(s | \hat{\pi}) \} \neq \emptyset \end{cases}$$

- ▶  $\hat{\mathcal{A}}(s) \subseteq \mathcal{A}(s | \hat{\pi}) \quad \rightarrow \hat{\mathcal{A}}(s)$  is more conservative than  $\mathcal{A}(s | \hat{\pi})$

- ▶ **P4 Fixed Point Property**  $\mathcal{T}(\hat{\pi}) = \hat{\pi}$

$$\implies \hat{\pi}(s) \in \arg \max_{a \in \mathcal{A}(s | \hat{\pi})} Q(s, a | \hat{\pi}) = \arg \max_{a \in \hat{\mathcal{A}}(s)} Q(s, a | \hat{\pi})$$

- ▶ **P1 Uniform Optimality**  $\forall \pi : P(s | \pi) \leq P(s | \hat{\pi}) \implies V(s | \pi) \leq V(s | \hat{\pi})$

$$\implies \hat{\pi}(s) \in \arg \max_{a \in \hat{\mathcal{A}}(s)} Q(s, a | \hat{\pi}) \neq \arg \max_{a \in \mathcal{A}(s | \hat{\pi})} Q(s, a | \hat{\pi})$$

# What was Wrong with P4 ?

▶  $\hat{\mathcal{A}}(s) \subseteq \mathcal{A}(s | \hat{\pi}) \quad \Rightarrow \quad \hat{\mathcal{A}}(s)$  is more conservative than  $\mathcal{A}(s | \hat{\pi})$

▶ **P4 Fixed Point Property**  $\implies \hat{\pi}(s) \in \arg \max_{a \in \mathcal{A}(s | \hat{\pi})} Q(s, a | \hat{\pi})$



▶ **P1 Uniform Optimality**  $\implies \hat{\pi}(s) \in \arg \max_{a \in \hat{\mathcal{A}}(s)} Q(s, a | \hat{\pi})$

$\mathcal{A}(s | \hat{\pi})$  in **P4** has to be more conservative e.g.  $\hat{\mathcal{A}}(s)$

➔ True for the counter MDP!

# Counter-MDP with Recursive Constraints

## Policy iteration on counter-MDP

Iteration $i$		1	2	3	4	5	...
Given policy		$\pi_R$	$\pi_L$	$\pi_R$	$\pi_L$	$\pi_R$	...
Constraints	L	$\mathcal{P}_{LR} \approx 0.82 \leq \theta = 0.85$	$\mathcal{P}_{LL} \approx 0.89 \not\leq \theta$	$\mathcal{P}_{LR} \leq \theta$	$\mathcal{P}_{LL} \not\leq \theta$	$\mathcal{P}_{LR} \leq \theta$	...
	R	$\mathcal{P}_{RR} \approx 0.59 \leq \theta = 0.85$	$\mathcal{P}_{RL} \approx 0.73 \leq \theta$	$\mathcal{P}_{RR} \leq \theta$	$\mathcal{P}_{RL} \leq \theta$	$\mathcal{P}_{RR} \leq \theta$	...

- Recursive constraints  $C_a(i)$  ( $a \in \{L, R\}$ )

$$C_L(1) = (\mathcal{P}_{LR} \leq \theta)$$

$$C_L(2) = (\mathcal{P}_{LL} \not\leq \theta) \wedge C_L(1) = (\mathcal{P}_{LL} \not\leq \theta) \wedge (\mathcal{P}_{LR} \leq \theta)$$

$$C_L(3) = (\mathcal{P}_{LR} \leq \theta) \wedge C_L(2) = (\mathcal{P}_{LR} \leq \theta) \wedge (\mathcal{P}_{LL} \not\leq \theta)$$

$$C_L(4) = (\mathcal{P}_{LR} \leq \theta) \wedge C_L(3) = (\mathcal{P}_{LR} \leq \theta) \wedge (\mathcal{P}_{LL} \not\leq \theta)$$

$\vdots$        $\vdots$        $\vdots$        $\vdots$        $\vdots$



# Counter-MDP with Recursive Constraints

## Policy iteration on counter-MDP

Iteration $i$ Given policy		1 $\pi_R$	2 $\pi_L$	3 $\pi_R$	4 $\pi_L$	5 $\pi_R$	...
Constraints	L	$\mathcal{P}_{LR} \approx 0.82 \leq \theta = 0.85$	$\mathcal{P}_{LL} \approx 0.89 \not\leq \theta$	$\mathcal{P}_{LR} \leq \theta$	$\mathcal{P}_{LL} \not\leq \theta$	$\mathcal{P}_{LR} \leq \theta$	...
	R	$\mathcal{P}_{RR} \approx 0.59 \leq \theta = 0.85$	$\mathcal{P}_{RL} \approx 0.73 \leq \theta$	$\mathcal{P}_{RR} \leq \theta$	$\mathcal{P}_{RL} \leq \theta$	$\mathcal{P}_{RR} \leq \theta$	...

## Policy iteration on counter-MDP, with recursive constraints

Iteration $i$ Given policy		1 $\pi_R$	2 $\pi_L$	3 $\pi_R$	4 $\pi_R$	...
Constraints	L	$C_L \leftarrow (\mathcal{P}_{LR} \leq \theta)$	$C_L \leftarrow (\mathcal{P}_{LL} \not\leq \theta) \wedge C_L$	$C_L \leftarrow (\mathcal{P}_{LR} \leq \theta) \wedge C_L$	$C_L \leftarrow (\mathcal{P}_{LR} \leq \theta) \wedge C_L$	...
	R	$C_R \leftarrow (\mathcal{P}_{RR} \leq \theta)$	$C_R \leftarrow (\mathcal{P}_{RL} \leq \theta) \wedge C_R$	$C_R \leftarrow (\mathcal{P}_{RR} \leq \theta) \wedge C_R$	$C_R \leftarrow (\mathcal{P}_{RR} \leq \theta) \wedge C_R$	...

➔ **Stabilized with recursive constraints!**

# Proposed Idea

Policy iteration on counter-MDP, with recursive constraints

Iteration $i$		1	2	3	4	...
Given policy		$\pi_R$	$\pi_L$	$\pi_R$	$\pi_R$	...
Constraints	L	$C_L \leftarrow (\mathcal{P}_{LR} \leq \theta)$	$C_L \leftarrow (\mathcal{P}_{LL} \not\leq \theta) \wedge C_L$	$C_L \leftarrow (\mathcal{P}_{LR} \leq \theta) \wedge C_L$	$C_L \leftarrow (\mathcal{P}_{LR} \leq \theta) \wedge C_L$	...
	R	$C_R \leftarrow (\mathcal{P}_{RR} \leq \theta)$	$C_R \leftarrow (\mathcal{P}_{RL} \leq \theta) \wedge C_R$	$C_R \leftarrow (\mathcal{P}_{RR} \leq \theta) \wedge C_R$	$C_R \leftarrow (\mathcal{P}_{RR} \leq \theta) \wedge C_R$	...

- ▶ Let's extend the idea but except for policy iteration

initial/early  $\mathcal{P}_{LR}$  and  $\mathcal{P}_{RR}$  are typically random and has no information

those inaccurate constraints will be transferred to all later iterations

- ▶ Solution  $\left\{ \begin{array}{l} 1. \text{ axis of iteration } i = 1, 2, 3, \dots \rightarrow \text{ axis of horizon } n = 1, 2, \dots, N \\ 2. \text{ constraints at stage } n : C_a(n | s) \leftarrow (\mathcal{P}^n(s, a) \leq \theta) \wedge C_a(n - 1 | s) \end{array} \right.$

- ▶  $\mathcal{P}^n(s, a)$  is/over-approximates  $n$ -bounded probabilistic reachability

$$\mathbb{P}(s_{\min(T,n)} \in \mathcal{F}_{\perp} \mid s_0 a_0 = sa, \pi) \neq \mathcal{P}(s, a)$$

# Proposed Idea: Implementation

➔ Proposed idea can be implemented on top of a naive algorithm

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## Naive Value Iteration

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```

forall  $(s, a) \in \mathcal{S}^+ \times \mathcal{A}(s)$  do                                /* initialization */
     $Q(s, a) \leftarrow \mathbb{E}[r_0 \mid s_0 a_0 = sa]$ 
     $\mathcal{P}(s, a) \leftarrow \mathbb{P}[s_{\min(1,T)} \in \mathcal{F}_\perp \mid s_0 a_0 = sa]$ 

repeat  $k$  times                                                /*  $k$  number of iters */
     $\hat{\mathcal{A}}(s) \leftarrow \{a \in \mathcal{A}(s) \mid \mathcal{P}(s, a) \leq \theta\} \quad \forall s \in \mathcal{S}^+$ 
     $\pi \leftarrow \text{GetPolicy}(\hat{\mathcal{A}}, Q, \mathcal{P})$ 
     $(Q, \mathcal{P}) \leftarrow \text{Update}(\pi, Q, \mathcal{P})$ 

return  $(Q, \mathcal{P})$       /*  $Q \approx Q(\cdot \mid \pi)$    $\mathcal{P} \approx \mathcal{P}(\cdot \mid \pi)$  */

```

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## Subroutine GetPolicy( $\hat{\mathcal{A}}, Q, \mathcal{P}$ )

---

```

forall  $s \in \mathcal{S}^+$  do
     $\pi(s) \leftarrow a \in \begin{cases} \arg \max_{a \in \hat{\mathcal{A}}(s)} Q(s, a) & \text{if } \hat{\mathcal{A}}(s) \neq \emptyset \\ \arg \min_{a \in \mathcal{A}(s)} \mathcal{P}(s, a) & \text{otherwise} \end{cases}$ 

return  $\pi$ 

```

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## Subroutine Update( $\pi, Q, \mathcal{P}$ )

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```

 $Q' \leftarrow Q, \quad \mathcal{P}' \leftarrow \mathcal{P}$ 
forall  $(s, a) \in \mathcal{S} \times \mathcal{A}(s)$  do
     $Q'(s, a) \leftarrow \mathbb{E}[r_0 + \gamma Q(s_1, \pi(s_1)) \mid s_0 a_0 = sa]$ 
     $\mathcal{P}'(s, a) \leftarrow \mathbb{E}[\mathcal{P}(s_1, \pi(s_1)) \mid s_0 a_0 = sa]$ 

return  $(Q', \mathcal{P}')$ 

```

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# Proposed Idea: Implementation

➔ Proposed idea can be implemented on top of a naive algorithm

---

## Value Iteration with Recursive Constraints

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$\forall (s, a) \in \mathcal{S}^+ \times \mathcal{A}(s)$  **do** /\* initialization \*/

$$Q^{1:N}(s, a) \leftarrow \mathbb{E}[r_0 \mid s_0 a_0 = sa]$$

$$\mathcal{P}^{1:N+1}(s, a) \leftarrow \mathbb{P}[s_{\min(1,T)} \in \mathcal{F}_\perp \mid s_0 a_0 = sa] \longrightarrow \mathcal{P}^1 \text{ is already accurate.}$$

**repeat**  $k$  **times** /\*  $k$  number of iters \*/

$$\hat{\mathcal{A}} \leftarrow \mathcal{A}$$

**for**  $n = 1, 2, \dots, N$  **do** /\*  $n$  : horizon \*/

$$\hat{\mathcal{A}}(s) \leftarrow \{a \in \mathcal{A}(s) \mid \mathcal{P}^n(s, a) \leq \theta\} \quad \forall s \in \mathcal{S}^+ \longrightarrow \text{Constraints are recursively given}$$

$$\pi \leftarrow \text{GetPolicy}(\hat{\mathcal{A}}, Q^n, \mathcal{P}^n)$$

$$\mathcal{P}^n(s, a) \approx \mathbb{P}(s_{\min(T,n)} \in \mathcal{F}_\perp \mid s_0 a_0 = sa, \pi)$$

$$(Q^n, \mathcal{P}^{n+1}) \leftarrow \text{Update}(\pi, Q^n, \mathcal{P}^n) \longrightarrow \mathcal{P}^{n+1} \text{ is updated from } \mathcal{P}^n \text{ (stable target)}$$

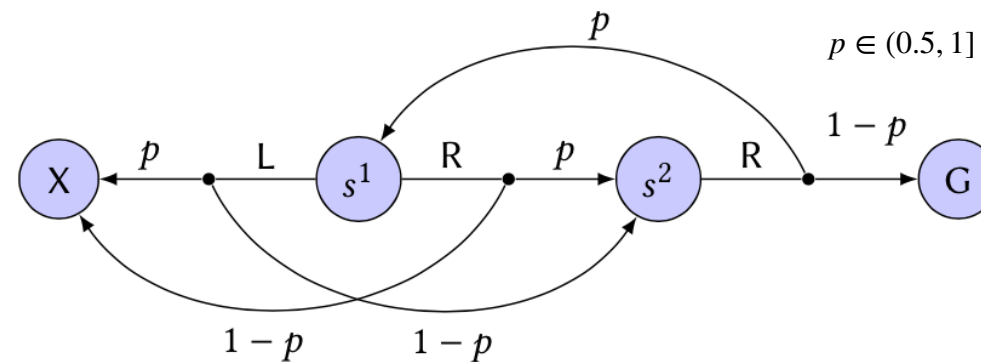
**return**  $(Q^N, \mathcal{P}^{N+1})$  /\*  $Q^N \approx Q(\cdot \mid \pi)$   $\mathcal{P}^{N+1} \gtrsim \mathbb{P}(s_{\min(T,N+1)} \in \mathcal{F}_\perp \mid s_0 a_0 = sa, \pi)$  \*/

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# Naive v.s. Proposed

## ► Experiments with CliffWorld

Same states as in counter-MDP

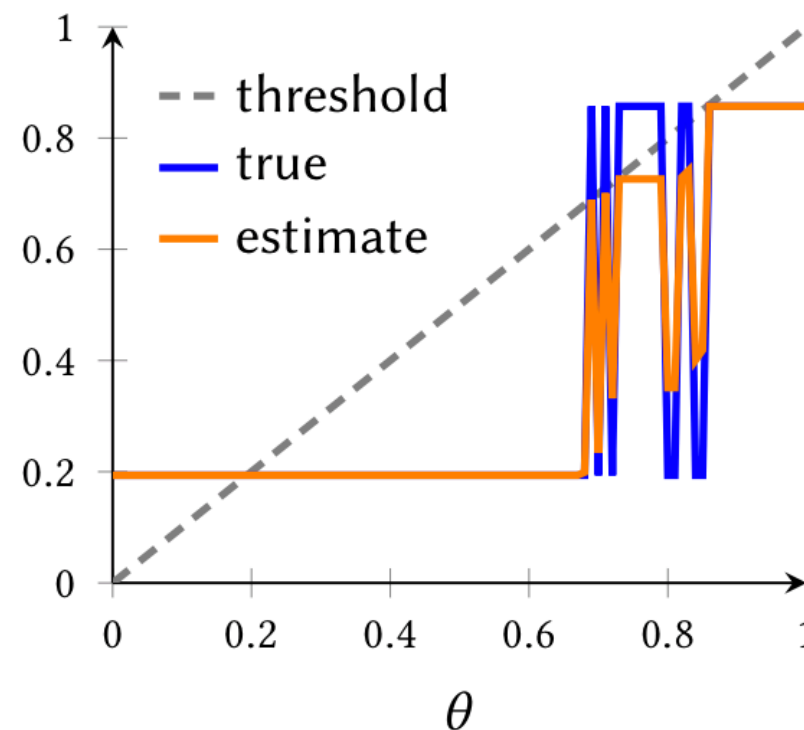


$$\mathcal{A}^+ = \mathcal{A}(s_1) = \mathcal{A}(s_2) = \{L, R, U, D\}$$

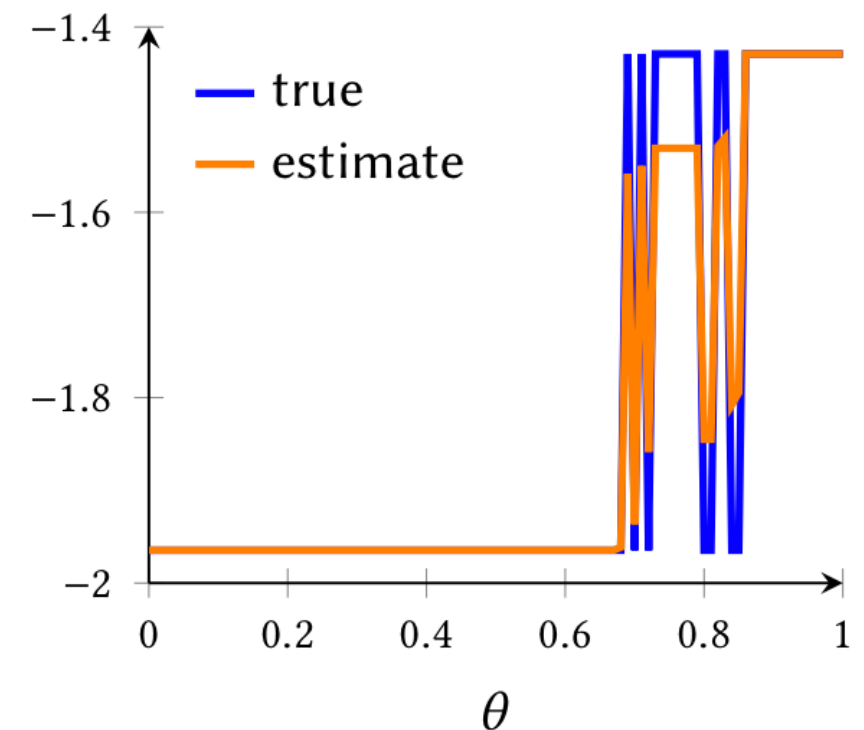
Transitions to  $\left\{ \begin{array}{l} \text{desired direction (50\%)} \\ \text{random direction (50\%)} \end{array} \right.$

## ► Naive value iteration

$k = 50$  iterations



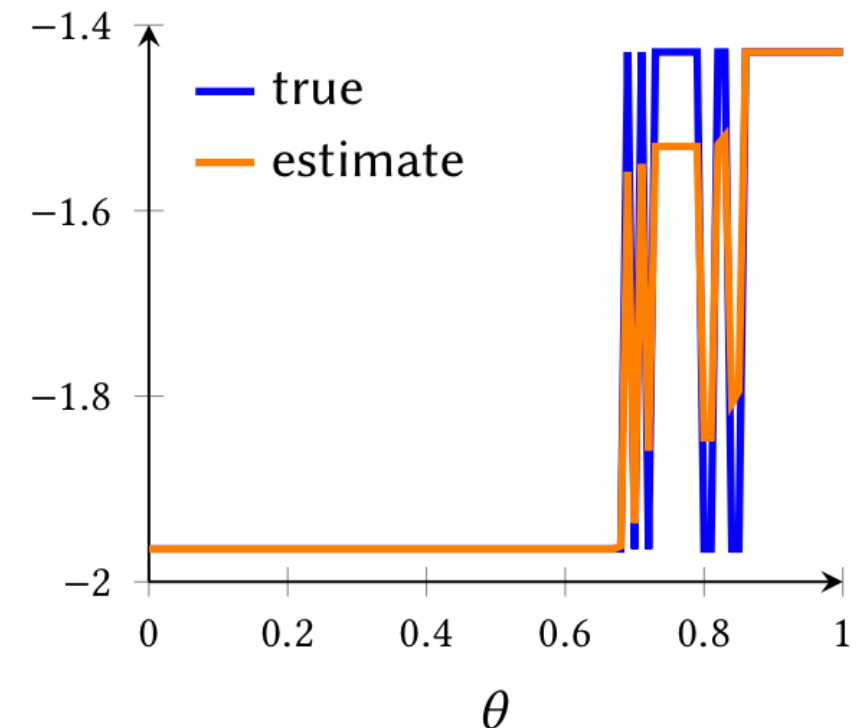
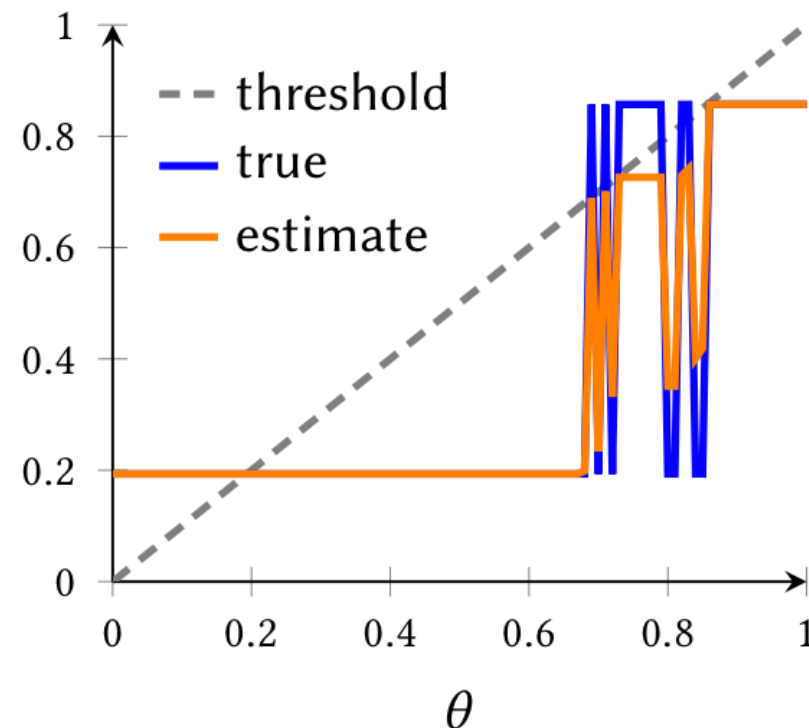
$\mathcal{P}(s, a | \hat{\pi})$  v.s.  $\theta$



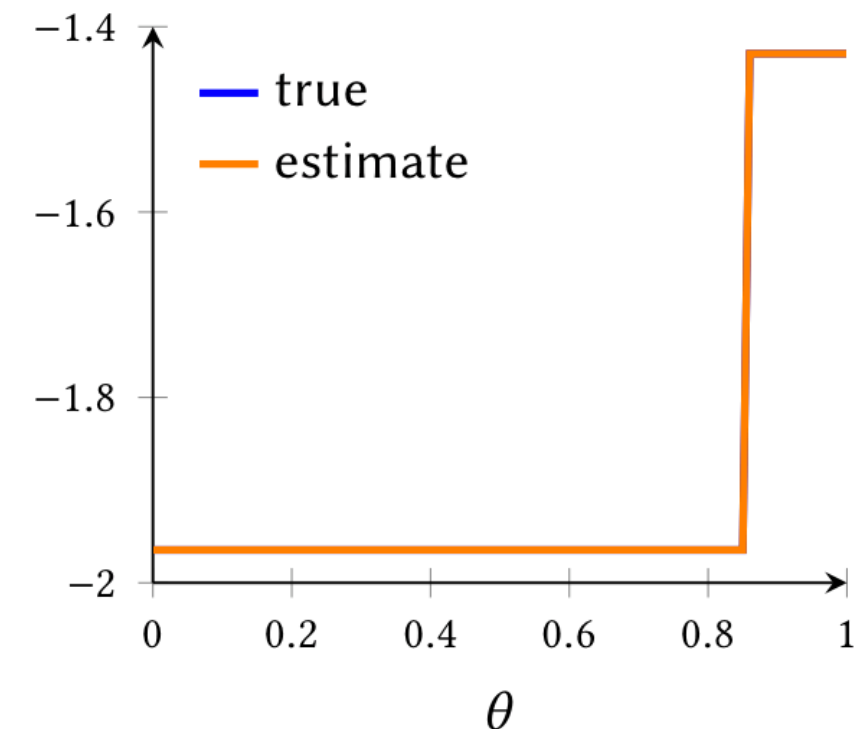
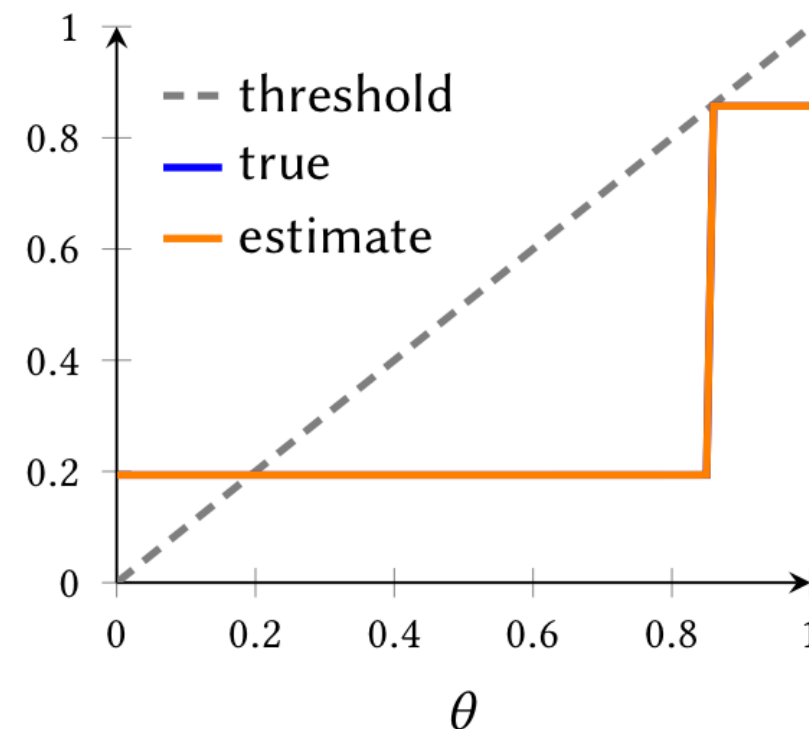
$Q(s, a | \hat{\pi})$  v.s.  $\theta$

# Naive v.s. Proposed

- ▶ Naive value iteration  
 $k = 50$  iterations



- ▶ Value iteration with recursive constraints  
 $k = 15$  iterations  
 $N = 15$  horizon



➔ Instability / violation around  $0.7 \leq \theta \leq 0.9$  has gone, with “true = estimate”

# Summary

- ▶ **Problem:** difficulty / instability in finding policy  $\hat{\pi}$  that is  
*deterministic*  
*uniformly optimal under safety constraints, in the sense of **P1–P3***
- ▶ **Conclusion:** *recursive constraints can solve instability found in naive approaches*  
Policy iteration (counter-MDP)  
Value iteration (CliffWorld experiments)
- ▶ **Future work:** extensions to  
*reinforcement learning (e.g. Q-learning) with function approximation*